**VAN ARNO** **cv**

121 N New Hampshire Ave, 202, Los Angeles, CA 90004 telephone- 323/552-3064 email- jabber@vanarno.com

Fine Art online www.vanarno.com

**EMPLOYMENT**

-Gnomon School of Visual Effects (2011-present)

*I am currently instructing 3 sections of Figure Drawing for students of animation and character design. I teach foundation level students, as well as industry veterans looking to update their portfolios.*

-Hits Magazine (2000-present) web animator

*I animate a 2 minute Flash cartoon every week for the website of this storied music industry tip-sheet.*

*I do voice over for character dialog, music editing, sound effects, and all onscreen artwork for a multi-character parody of weekly developments at the music labels, management companies, and in radio.*

-Prolific Publishing (1995-2000) game artist

*I initially did cover art, went on to do all onscreen graphics for Return Fire 2 for the 3DO and PlayStation platforms. I provided game graphics for slot machines, and ultimately became lead artist for Mattel's Caterpillar Construction Zone, leading a four artist crew. I also did 3d modeling and texturing for Return Fire 3 for PS2 and Windows. My position at this company also included beta testing and game environment creation (map making) for other projects. Sidenote: My boss was Reichart von Wolfshield, host of The History Channel's “Inventions USA”*

**SELECTED FREELANCE CLIENTS**

-Metal Blade Records, 1986, album art direction, advertising illustration.

-Saban Entertainment, 1986, story board artist for Robotech animated TV series.

-Powell/Peralta, 1989, deck design, advertising illustration.

-Bandai Games, 1990-91, cover art for Hyper Load Runner, Frankenstein, Zombie Nation.

-DiC Entertainment, 1991, merchandising for Inspector Gadget and other properties.

-Safari Animation, 1992, Amusement park ride design for *Galaxy Port*, Japan.

-Geffen Records, 1993, multiple album illustrations, including Lil Caesar, Junkyard, Rhino Bucket

-Mike Love, 2006, Flash animated video for seasonal hit “Christmas In Kokomo”.

**EDUCATION**

-Otis Parsons, 1984-1986, fine art and illustration.

-Further figure drawing study at UCLA Extension, LAVC, LACC, LAAFA.

-Intensive workshops with Steve Huston and Glenn Villpu.

-Otis Parsons oil painting workshop with Robert Williams.

**SELECTED PAINTING EXHIBITIONS**

October 2012, Corey-Helford Gallery (Culver City, CA) "Ice Loves Rococo" -solo

April 2011, Jonathan LeVine Gallery (NY) “The Minstrel Cycle”-solo

October 2010, Riverside Art Museum (Ca ) “California Kustom”, group show

October 2009, Corey-Helford (Culver City, Ca) “A Change Of Skin”-solo

October 2008, The Laguna Museum "In the Land of Retinal Delights" -group

January 2009, Shooting Gallery (San Francisco) “The Boogie Disease” -solo

June 2007, Corey-Helford (Culver City, Ca) “Sweet Home Valhalla”-solo

May 2007, L’autre gallerie (Montreal, QC) L’autres Bizzares”-with Ron English

June 2005, Fuse Gallery (New York) “Knuckleduster”-solo

November 2004, Feinkunst-Krueger (Hamburg,Germany) “Van Arno”-solo

January 2003, Feral Gallery (Santa Fe, NM) “the Heroic Figure”-solo

May 2000, CBGB’S 313 Gallery ( New York ) “Lords Of The Lowbrow” -group

March 2000, Hollywood Art & Culture Museum (Florida) “Up From The Underground.”

February 2000, Delirium Tremens (Los Angeles) “False Mythology”-solo

January 1998, Zero One Gallery (Los Angeles) “Indictment-Endorsement” - solo